Head: Perform with some basic control and consistency.

Hand: Create and perform a simple sequence.

Prior Learning:

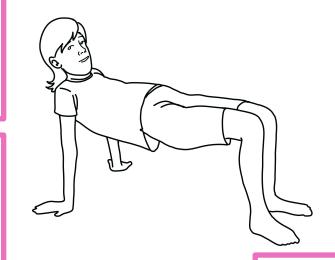
Performed a variety of basic gymnastics actions showing control. Introduced to turn, twist, spin, rock and roll and learned to link these. Perform longer movement phrases.

Unit Focus:

Describe and explain how performers can transition and link elements. Perform with control and consistency basic actions. Create and perform a simple sequence.

system to judge performance.

Equipment needed: Mats, hoops, cones, wall bars, bean bags, low apparatus, ropes, and action cards.



Key Vocabulary/Skills	
Start and finish shapes.	Shape, sequence,
Power in jumping.	pattern, movement,
Linking movements.	music, timing,
Levels.	hang, like, carry,
Speed.	power, judging.

Key Questions:

- Can you name 3 elements of a sequence that can be judged?
- Describe what you liked about a sequence.
- How could you show different levels in a sequence?

Concepts:

Professional judging - Individually, gymnast starts from a 10.0. Throughout the routine, the judges deduct points, tenths, and even hundredths for mistakes in execution. Once the routine is over, the final score is tallied.

